

**Notice of References Cited**Application/Control No.  
09/810,654Applicant(s)/Patent Under  
Reexamination  
KATARAMAN, KARTIKExaminer  
Lance W. SealeyArt Unit  
2671

Page 1 of 1

**U.S. PATENT DOCUMENTS**

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
	A	US-5,886,701	03-1999	Chauvin et al.	345/418
	B	US-6,509,905	01-2003	Hochmuth et al.	345/619
	C	US-5,630,034	05-1997	Oikawa et al.	345/424
	D	US-			
	E	US-			
	F	US-			
	G	US-			
	H	US-			
	I	US-			
	J	US-			
	K	US-			
	L	US-			
	M	US-			

**FOREIGN PATENT DOCUMENTS**

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Country	Name	Classification
	N					
	O					
	P					
	Q					
	R					
	S					
	T					

**NON-PATENT DOCUMENTS**

*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)
	U	Pfister, "Architectures for real-time volume rendering," 1999, Elsevier Science B.V., pp.1-9.
	V	OpenGL Architecture Review Board, "OpenGL Reference Manual: The Official Reference Document for OpenGL Release 1," 1992, Silicon Graphics, Inc., Chapter 2.
	W	
	X	

\*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)  
Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.